



Android

Using the SQLiteOpenHelper

2010.04.16

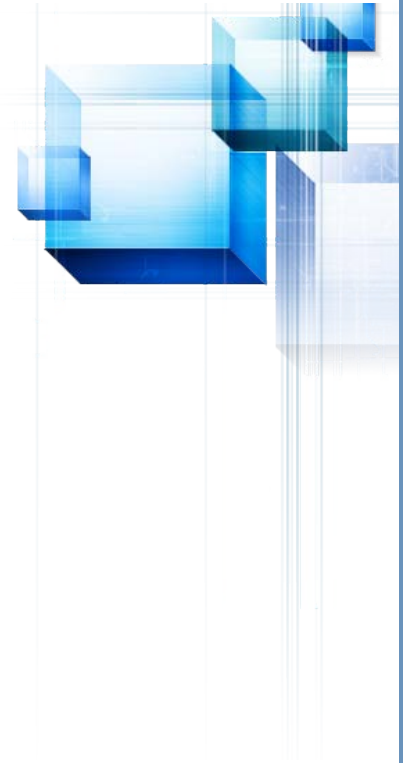
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Saving Your To-Do List



- ❖ you enhanced the To-Do List example to persist the Activity's UI state across sessions
 - ❖ in the following example, you'll create a private database to save the to-do items
-
1. Start by creating a new **ToDoDBAdapter** class. It will be used to manage your database interactions
 - Create private variables to store the SQLiteDatabase object and the Context of the calling application
 - Add a constructor that takes the owner application's Context, and include static class variables for the name and version of the database and a name for the to-do item table

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```
package com.paad.todolist;

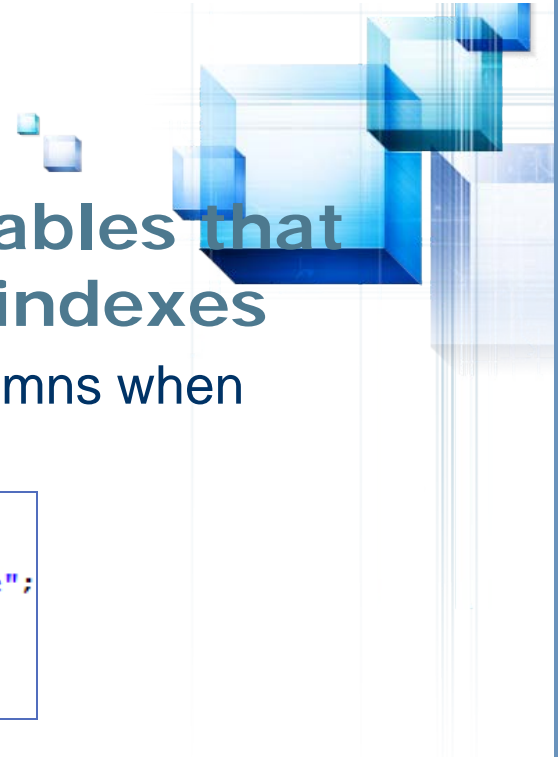
import java.util.Date;
import android.content.ContentValues;
import android.content.Context;
import android.database.Cursor;
import android.database.SQLException;
import android.database.sqlite.SQLiteDatabase;
import android.database.sqlite.SQLiteException;
import android.database.sqlite.SQLiteOpenHelper;
import android.database.sqlite.SQLiteDatabase.CursorFactory;
import android.util.Log;
import com.paad.todolist.ToDoItem;

/** Database Adapter for persisting Todo Items */
public class ToDoDBAdapter {
    private static final String DATABASE_NAME = "todoList.db";
    private static final String DATABASE_TABLE = "todoItems";
    private static final int DATABASE_VERSION = 1;

    private SQLiteDatabase db;
    private final Context context;

    public ToDoDBAdapter(Context _context) {
        context = _context;
    }
}
```

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2. Create public convenience variables that define the column names and indexes

- this will make it easier to find the correct columns when extracting values from query result Cursors

```
public static final String KEY_ID = "_id";  
public static final String KEY_TASK = "task";  
public static final String KEY_CREATION_DATE = "creation_date";  
  
public static final int TASK_COLUMN = 1;  
public static final int CREATION_DATE_COLUMN = 2;
```

3. Create a new taskDBOpenHelper class within the ToDoDBAdapter that extends SQLiteOpenHelper

- It will be used to simplify version management of your database
- Within it, overwrite the onCreate and onUpgrade methods to handle the database creation and upgrade logic

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```
private static class toDoDBOpenHelper extends SQLiteOpenHelper {

    public toDoDBOpenHelper(Context context, String name, CursorFactory factory, int version) {
        super(context, name, factory, version);
    }

    /** SQL Statement to create a new database */
    private static final String DATABASE_CREATE = "create table " +
        DATABASE_TABLE + " (" + KEY_ID + " integer primary key autoincrement, " +
        KEY_TASK + " text not null, " + KEY_CREATION_DATE + " integer);";

    @Override
    public void onCreate(SQLiteDatabase _db) {
        _db.execSQL(DATABASE_CREATE);
    }

    @Override
    public void onUpgrade(SQLiteDatabase _db, int _oldVersion, int _newVersion) {
        Log.w("TaskDBAdapter", "Upgrading from version " +
            _oldVersion + " to " +
            _newVersion + ", which will destroy all old data");

        // Drop the old table.
        _db.execSQL("DROP TABLE IF EXISTS " + DATABASE_TABLE);
        // Create a new one.
        onCreate(_db);
    }
}
```

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4. Within the ToDoDBAdapter class, add a private instance variable to store an instance of the ToDoDBOpenHelper class you just created

- assign it within the constructor

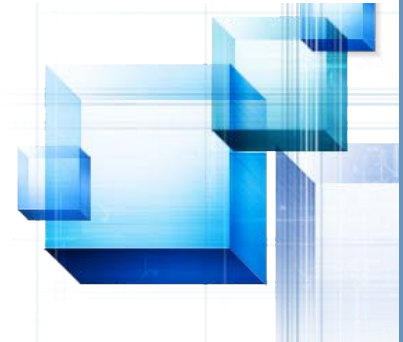
```
private ToDoDBOpenHelper dbHelper;  
  
public ToDoDBAdapter(Context _context) {  
    context = _context;  
    dbHelper = new ToDoDBOpenHelper(context, DATABASE_NAME, null, DATABASE_VERSION);  
}
```

5. Still in the adapter class, create open and close methods that encapsulate the open and close logic for your database

- Start with a close method that simply calls close on the database object

```
public void close() {  
    db.close();  
}
```

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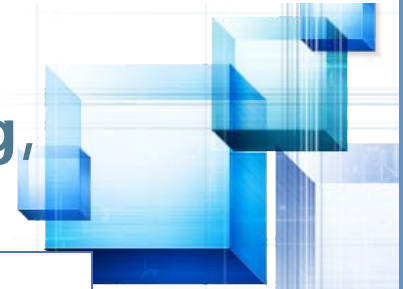


6. The open method should use the toDoDBOpenHelper class

- Call `getWritableDatabase` to let the helper handle database creation and version checking
- Wrap the call to try to provide a readable database if a writable instance can't be opened

```
public void open() throws SQLiteException {  
    try {  
        db = dbHelper.getWritableDatabase();  
    }  
    catch (SQLiteException ex) {  
        db = dbHelper.getReadableDatabase();  
    }  
}
```

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7. Add strongly typed methods for adding, removing, and updating items

```
public long insertTask(ToDoItem _task) {
    // Create a new row of values to insert.
    ContentValues newTaskValues = new ContentValues();

    // Assign values for each row.
    newTaskValues.put(KEY_TASK, _task.getTask());
    newTaskValues.put(KEY_CREATION_DATE, _task.getCreated().getTime());

    // Insert the row.
    return db.insert(DATABASE_TABLE, null, newTaskValues);
}

/** Remove a task based on its index */
public boolean removeTask(long _rowIndex) {
    return db.delete(DATABASE_TABLE, KEY_ID + "=" + _rowIndex, null) > 0;
}

/** Update a task */
public boolean updateTask(long _rowIndex, String _task) {
    ContentValues newValue = new ContentValues();
    newValue.put(KEY_TASK, _task);
    return db.update(DATABASE_TABLE, newValue, KEY_ID + "=" + _rowIndex, null) > 0;
}
```


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8. Now add helper methods to handle queries. Write three methods

- one to return all the items, another to return a particular row as a Cursor, and finally, one that returns a strongly typed ToDoItem.

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```
public Cursor getAllToDoItemsCursor() {
    return db.query(DATABASE_TABLE, new String[] { KEY_ID, KEY_TASK, KEY_CREATION_DATE},
        null, null, null, null, null);
}

/** Return a Cursor to a specific row */
public Cursor setCursorToDoItem(long _rowIndex) throws SQLException {
    Cursor result = db.query(true, DATABASE_TABLE, new String[] {KEY_ID, KEY_TASK},
        KEY_ID + "=" + _rowIndex, null, null, null, null, null);

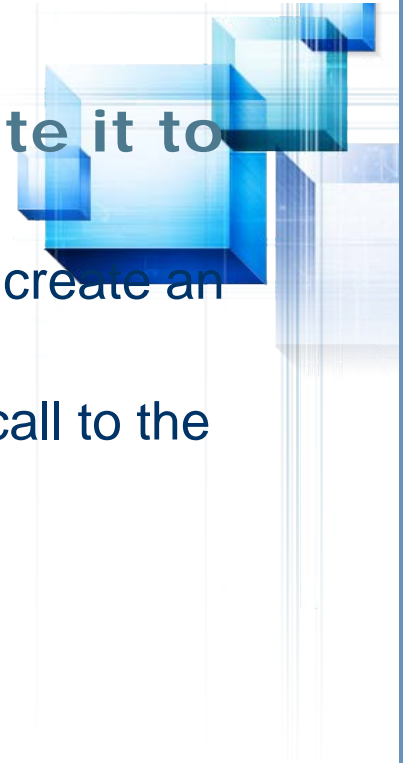
    if ((result.getCount() == 0) || !result.moveToFirst()) {
        throw new SQLException("No Todo items found for row: " + _rowIndex);
    }
    return result;
}

/** Return a Todo Item based on its row index */
public TodoItem getToDoItem(long _rowIndex) throws SQLException {
    Cursor cursor = db.query(true, DATABASE_TABLE, new String[] {KEY_ID, KEY_TASK},
        KEY_ID + "=" + _rowIndex, null, null, null, null, null);
    if ((cursor.getCount() == 0) || !cursor.moveToFirst()) {
        throw new SQLException("No to do item found for row: " + _rowIndex);
    }

    String task = cursor.getString(TASK_COLUMN);
    long created = cursor.getLong(CREATION_DATE_COLUMN);

    TodoItem result = new TodoItem(task, new Date(created));
    return result;
}
```

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9. Return the ToDoList Activity, and update it to persist the to-do list array

- Start by updating the Activity's onCreate method to create an instance of the ToDoDBAdapter
- open a connection to the database. Also include a call to the populateToDoList method stub

```
private ToDoDBAdapter toDoDBAdapter;  
  
@Override  
public void onCreate(Bundle savedInstanceState) {  
  
    * [... existing onCreate logic ... ] */  
  
    toDoDBAdapter = new ToDoDBAdapter(this);  
    // Open or create the database  
    toDoDBAdapter.open();  
  
    populateToDoList();  
}  
  
private void populateToDoList() { }
```

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10. Create a new instance variable to store a Cursor over all the to-do items in the database

- Update the populateToDoList method to use the toDoDBAdapter instance to query the database
- call startManagingCursor to let the Activity manage the Cursor
- It should also make a call to updateArray, a method that will be used to repopulate the to-do list array using the Cursor

```
private void populateToDoList() {  
    // Get all the todo list items from the database.  
    toDoListCursor = toDoDBAdapter. getAllToDoItemsCursor();  
    startManagingCursor(toDoListCursor);  
  
    // Update the array.  
    updateArray();  
}  
  
private void updateArray() { }
```

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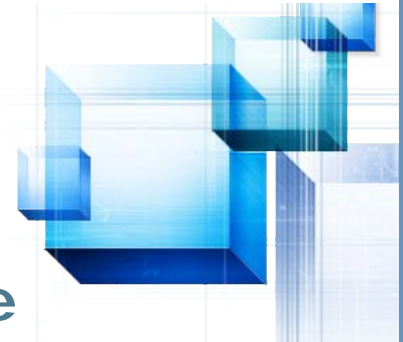


11. Now implement the `updateArray` method to update the current to-do list array

- Call `requery` on the result `Cursor` to ensure that it's fully up to date, then clear the array and iterate over the result set
- When complete, call `notifyDataSetChanged` on the `Array Adapter`

```
private void updateArray() {  
    toDoListCursor.requery();  
  
    todoItems.clear();  
  
    if (toDoListCursor.moveToFirst())  
        do {  
            String task = toDoListCursor.getString(toDoDBAdapter.TASK_COLUMN);  
            long created = toDoListCursor.getLong(toDoDBAdapter.CREATION_DATE_COLUMN);  
  
            ToDoItem newItem = new ToDoItem(task, new Date(created));  
            todoItems.add(0, newItem);  
        } while (toDoListCursor.moveToNext());  
  
    aa.notifyDataSetChanged();  
}
```

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12. To join the pieces together, modify the OnKeyListener assigned to the text entry box in the onCreate method, and update the removeItem method

- Both should now use the toDoDBAdapter to add and remove items from the database rather than modifying the to-do list array directly

- 1) Start with the OnKeyListener, insert the new item into the database, and refresh the array.

```

public void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);

    // Inflate your view
    setContentView(R.layout.main);

    // Get references to UI widgets
    myListView = (ListView) findViewById(R.id.myListView);
    myEditText = (EditText) findViewById(R.id.myEditText);

    todoItems = new ArrayList<ToDoItem>();
    int resID = R.layout.todoitem;
    aa = new ToDoItemAdapter(this, resID, todoItems);
    myListView.setAdapter(aa);

    myEditText.setOnKeyListener(new OnKeyListener() {
        public boolean onKey(View v, int keyCode, KeyEvent event) {
            if (event.getAction() == KeyEvent.ACTION_DOWN)
                if (keyCode == KeyEvent.KEYCODE_DPAD_CENTER) {
                    ToDoItem newItem = new ToDoItem(myEditText.getText().toString());
                    toDoDBAdapter.insertTask(newItem);
                    updateArray();
                    myEditText.setText("");
                    aa.notifyDataSetChanged();
                    cancelAdd();
                    return true;
                }
            return false;
        }
    });

    registerForContextMenu(myListView);
    restoreUIState();

    toDoDBAdapter = new ToDoDBAdapter(this);
    // Open or create the database
    toDoDBAdapter.open();

    populateToDoList();
}

```

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- 2) Then modify the `removeItem` method to remove the item from the database and refresh the array list

```
private void removeItem(int _index) {  
    // Items are added to the listview in reverse order, so invert the index.  
    todoDBAdapter.removeTask(todoItems.size() - _index);  
    updateArray();  
}
```

13. As a final step, override the `onDestroy` method of your Activity to close your database connection.

```
public void onDestroy() {  
    // Close the database  
    todoDBAdapter.close();  
  
    super.onDestroy();  
}
```

- ❖ Your to-do items will now be saved between sessions